



CITY of SIMONTON

NOTICE OF THE REGULAR MEETING

The City Council for the City of Simonton, Texas, will hold its **Regular Meeting** on Tuesday, July 5, 2016, at 6:30 p.m. in Simonton City Hall, 35011 FM 1093, for the purpose of considering the following:

AGENDA

1. Call to Order.
2. Invocation and Pledge.
3. Public Comments.
 - a. Receive questions and provide comment on the flood recovery
4. New Business.
 - a. Consider and take action on an Ordinance Amending the Building Codes of the City to limit the amount of fill used for construction of foundations or structures, and to require pier and beam construction for homes and other structures in a 100 year flood plain.
 - b. Consider and take action to rescind Mayor purchase policy in order to stay consistent with the current purchasing policy
 - c. Consider and take action to rescind City Secretary purchase policy in order to stay consistent with the current purchasing policy.
5. Adjournment.

CERTIFICATE: I, the undersigned, City Secretary of the City of Simonton, do hereby certify that on the 1th day of July 2016, at 9:00 a.m., I posted a true and correct copy of the above and following notice of the Regular Meeting of the City of Simonton Council to be held on Tuesday, July 5, 2016, at 6:30 p.m. at the Simonton City Hall, which posting was done not less than three (3) full days prior to the date fixed for said meeting.



S. Elliott, City Secretary

The City Council may hold an Open or Closed meeting by telephone conference call if an emergency or public necessity exists within the meaning of Section 551.045 of the Open Meetings Act, and the convening at one location of a quorum of the City Council is difficult or impossible.

Reasonable accommodation for persons with disabilities attending this meeting will be available. Persons with disabilities in need of special assistance at the meeting should please contact the City Secretary at 281-533-9809. Agendas are posted on the Internet Website at <http://simontontexas.org/category/meeting-notices/>.